|  |  |
| --- | --- |
| **Team Member** | Vince Smeraldo |
| **Project Team Name** | Symbiotic Games |
| **Development Week** | Week 2 |
| **Date** | 7/25/13 |
| **Individual Accomplishments** | |
| * Improved upon class Diagrams * Psudo Code for functions * Group meetings – 6 hours * Started Class coding * Started Item coding | |
| **Action Items** | |
| * Coding of base game character classes * Coding of item and consumables | |
| **Late Tasks** | |
|  | |
| **Team Issues** | |
|  | |
| **Other** | |
|  | |